

CURRICULUM VITAE FRANCESCO ZEDDE

EDUCATION

Studio Marco Barotti (installation artist),
Berlin, Germany Nov-Jan 2022-2023
Internship, "Corals" development, "Apes + Swans" rework

Hogeschool voor de Kunsten of Utrecht (HKU), The Netherlands 2022
M.A. in Music and Technologies
Thesis: The Survival of Independent Music in the Post-Capitalist Era
(Supervisor: Arjen De Vreede)

Fonoprint Studio, one-year course, Bologna 2018
Professional qualification - Live Sound Engineer
Main teacher: Maurizio Biancani

Conservatory "G.B. Martini" of Bologna, Italy 2017
M.A. in Sound Design
Thesis: Augmented Instruments. Aesthetics and contemporary practices (Supervisor: Damiano Meacci)

Conservatory "G. Rossini" of Pesaro, Italy, 2016
B.A. in Electronic Music
Thesis: On tri-dimensional music reproduction (Supervisor: Carmine Emanuele Cella)

Conservatory "G. Rossini" of Pesaro, Italy, 2015
Professional qualification - Music for film composer
Main teacher: Luis Bacalov



MASTERCLASSES / WORKSHOPS

-3D Ambisonic computation,
Fons Adriaensen, 2016

-Sound Synthesis and Perception
John Chowning, 2016

-3D Ambisonic Composition,
Natasha Barrett, 2017

-3D Ambisonic computation,
Jörn Nettingsmeier, 2018

-Electroacoustic composition,
Barry Truax, 2018

-Electroacoustic composition,
Walter Branchi, 2018

-Sound Design,
Andy Farnell, 2018

-Music Business
Torre Florim, 2021

-Performance and Interaction
Fedde ten Berge, 2021

-Live electronics
Thijs Lodewijk, 2021

-Mixing & Mastering
Ian Shepherd, 2022

-Guttural voices
Stina Fors, 2023

GRANTS

-January 2022, **Utrecht Municipality**,
Development plan, Discomfort Dispatch establishment

-March 2022, **Utrecht Municipality**,
Impulse subsidy, Discomfort Dispatch #35

-April 2022, **Utrecht Municipality**,
Impulse subsidy, Criminal Criticologists project development

-May 2022, **Utrecht Municipality**,
Impulse subsidy, Discomfort Dispatch #38

-June 2022, **Utrecht Municipality**
Impulse subsidy, Discomfort Dispatch #39

-May 2023, **Kost-Pocher'sche Stiftung & Projektbüro Stadt Nürnberg**,
Contingent Snapshot Nürnberg

-September 2023, **Linz_Sounds**,
Contingent Snapshot Linz

-May 2026, **NHPop + Vorstin Hilversum**
Popkanjers Makersregeling 2025, Promo video Tonto

RESIDENCIES

October 2019 - Rotterdam, Worm (Sound residency + workshop)
May 2021 - Rotterdam, Worm (Radio project)
April 2023 - Caen, Laba (Solium Records week)
May 2023 - Nuremberg, Die Biest (Contingent Snapshot I)
September 2023 - Linz, Eleonore STWST (Contingent Snapshot II)
December 2023 - Rotterdam, Worm (Sound residency)
February 2024 - Gandiol, Dekandoo, Senegal (Design residency + Workshop)
September 2024 - Rotterdam, Worm (Sound residency)

TEACHING

January 2024 – Guest lecture at Tangible Lab, Linz (Post Digital Luthiery master program, Academy of Art and Design)

June 2024 – Field recording workshop at HKMW, Berlin (Media Anthropology University),

April 2024 – Guest lecture at Benedetto Marcello Conservatory, Venice

May 2026 – Guest lecture at National University of the Arts, Taipei

October > December 2024 – Weekly Sound School at Vonk, Hilversum (NL)

2017 – 2026 – Hardware hacking and circuit bending DIY workshops, 60 events worldwide

RESEARCH AREAS

Spatial sound, augmented instruments, free improvisation, interactive media, sociology of music – contemporary music didactics

COLLABORATIONS

Alessandra Zerbinati, Agnese Banti, Arjen De Vreede (Dj DNA), Cristiano Crisci (Clap! Clap!), Diego Manatrizio (Flaaryr), Eric Arn, John McCowen, Jonathan Uliel Saldanha (HHY), Laura Agnusdei, Lili Refrain, Luigi Monteanni, Lukas Simonis, Marco Barotti, Mark Stewart (A Pop Group), Magnús T. Eliassen, Miao Zhao, Munsha, Naresh Ràn, Nicola Tirabasso (Visio), Paolo Gaibà Riva (PGR), Rea Dubach, Sara Persico, So Beast, Uochi Toki.

CAREER

2007-Ongoing – Touring musician, freelance sound engineer, curator

Drummer, electronic musician, composer and improviser, has been a member of 17 projects/bands, released 6 solo albums, featured in 28 records and played 812 concerts in 24 countries, sound engineer, mix, mastering for 8 albums and more than 70 singles of different genres, live sound engineer for more than 200 shows. Curated and organized 63 editions of Discomfort Dispatch festival. To date, 569 artists, 27 venues and dozens of promoters in Italy, Iceland and Netherlands have been involved in the realization of Discomfort Dispatch events

2015-2017 – Participating and supporting the organization at MULTIDOM!, MULTIDOM! II and MULTIDOM!!! III by Multiversal: roaming festival for hard-listening non music) – <https://multiversal.site/>

2016-2025 – Organizing Discomfort Dispatch concert series (free impro series for inclusion, hybridization, and experimentation) – <https://frazedde.eu/discomfort-dispatch>

2018-Ongoing – Touring musician, teacher, freelance sound engineer

ADDITIONAL

Wood and metal crafting and design, cutting and welding. 3d printing and modeling, coding for microprocessors, interface design, building techniques for percussive instruments, maintenance and reparation for guitar and bass, analog circuit design and manufacturing

Works portfolio: <https://frazedde.eu/works>

SOFTWARES, PROGRAMMING LANGUAGES

Professional use of digital audio environments, Max/Msp/Jitter, Pure Data. Experienced in audio-editing software: Reaper 7, Cubase 5, Pro Tools 10, Ableton Live 10, Audacity

Elementary use of AutoCAD, MeshMixer, Blender, TouchDesigner, PrusaSlicer, Ultimaker Cura, InkScape, Resolume Arena

PRODUCTION

DISCOGRAPHY (SELECTION)

Tacet Tacet Tacet - Fickle produced by Light Item, Bloody Sound, Attenuation Circuit, Gross Diskos, Slowth Records)

TONTO - Excerpts #4 (Produced by Edwood Records, Musica Per Organi Caldi, Bloody Sound Fucktory, Narvalo Suoni, OhDear Records, Koe Records, Rumori In Cantina, Still Fucking Angry, UR Suoni, Weird Tapes Rekords)

Lampredonto - ! Wasted ! (Produced by UR Suoni), with the participation of Mark Stewart (The Pop Group/Maffia), Jacopo Andreini, Jonathan Uliel Saladanha (HHY and the Macumbas), Patrick Dokter (and more)

Full discography: <https://frazedde.eu/releases>

SOUNDTRACKS

Le Canzoni Del Giardino Solitario by P. F. Pingitore, E. Andreotti, 2018, Italy, original soundtrack by L. Monteanni, M. Pennesi, F. Zedde

Fragile by Sarah Corsi, 2018, Italy, original soundtrack, sound design

Uhørt by Maren Køgel Mandt, 2021, Norway, original soundtrack, sound design

Dry Food by Janka Dosa, 2025, Austria, Original Soundtrack, sound design

A Few Grapefruits A Day by Sarah Braid, 2026, Austria, sound design, foley, audio mix

INSTALLATIONS

January 2026 - Den Haag, **Quartair** (Thicket)

September 2025 - Linz, **STWST, Ars Electronica** (Thicket)

April-May 2025 - Rotterdam, **Nieuwe Instituut** (Solco)

September 2020 - Rotterdam, **Worm** (Thicket)

March 2019 - Como, Art Company (Ctoniophonie w/ Nicola Amato)

November 20218 - Torino, Via Pisa 53, (Atanasius Kircher)

June 2018 - Mantova, Lunetta, (Ctoniophonie w/ Nicola Amato)

SELECTED EVENTS

30/5/2026 - Taipei, Lacking Sound Fest (Tacet Tacet Tacet)

16/10/2025 - Lausanne, LUFF (Tonto)

8/11/2025 - Utrecht, Le Guess Who? (Tonto)

10/5/2025 - Yogyakarta, Jogja Noise Bombing (Tonto)

3/4/2025 - Rotterdam, Nieuwe Instituut, -1 (Tonto)

10/1/2020 - Milano (IT), Recipient, Otolab (Workshop)

21/11/2019 - Bern (CH), Dampfzentrale Saint Ghetto Festival (w/ REA)

2/7/2019 - Reykjavik (IS), Mengi (Tacet Tacet Tacet)

16/10/2018 - Montreal (CA), Casa del Popolo, Mardi Spaghetti

15/9/2017 - Prato (IT), Centro Pecci per l'arte contemporanea (Ritual of Naught)

6/4/2017 - Bologna (IT), Conservatorio Martini (Ritual of Naught)

22/4/2016 - Roma (IT), Piazza Tevere (Young Composers Commission, Liquidi Volumi)

Full list: <https://frazedde.eu/events>

Updated 2/9/2026

CONTACTS:

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