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EDUCATION

Hogeschool voor de Kunsten of Utrecht (HKU), The Netherlands 2022

M.A. In Music and Technologies

Thesis: The Survival of Independent Music in the Post-Capitalist Era, Ethos and Skills Against Individualism and Exploitation (Supervisor: Arjen De Vreede)

Conservatory "G.B. Martini" of Bologna, Italy 2017

M.A. in Sound Design

Thesis: Augmented Instruments. Aesthetics and contemporary practices (Supervisor: Damiano Meacci)

Conservatory "G. Rossini" of Pesaro, Italy, 2016

B.A. in Electronic Music

Thesis: On tri-dimesional music reproduction (Supervisor: Carmine Emanuele Cella)

Conservatory "G. Rossini" of Pesaro, Italy, 2015

Professional qualification - Music for film composer

RESEARCH AREAS

Spatial Sound - Augmented Instruments Design - Free Improvisation Applied to Live Electronics Interactive Media - Robotics - Machine Learning - Installation Art - Sociology of Music - Contemporary Music Didactics

SELECTED PERFORMANCES / EVENTS

8/04/2022 - Mezzago (IT), Bloom (Tonto)

10/01/2020 - Milano (IT), Recipient, Otolab (Workshop Terror Transmission Device)

12/07/2019 - Tessaloniki (GR), Protos Orofos (Tacet Tacet Tacet)

21/11/2019 - Bern (CH), Dampfzentrale Saint Ghetto Festival (w/ REA)

23/10/2019 - Rotterdam (NL), Worm (Workshop Noise Transmission Device)

30/08/2019 - Munich (GE), Halle6, Tubax Supersession

20/07/2019 - Orani (IT), Museo Nivola (Tonto)

02/07/2019 - Reykjavik (IS), Mengi (Tacet Tacet Tacet)

19/05/2019 - Firenze (IT), Next Emerson, Hydra Fest (Lampredonto)

30/03/2019 - Catania (IT), Teatro Coppola (Tonto)

04/11/2018 - Bologna (IT), Mercato Sonato, (Discomfort Dispatch #9)

16/10/2018 - Montreal (CA), Casa del Popolo, Mardi Spaghetti

29/09/2018 - Bologna (IT), Teatro Polivalente Occupato, Krakatoa III (Tonto)

16/07/2018 - Den Haag (NL), Studio Loos (Tacet Tacet Tacet)

26/05/2018 - Bologna (IT), XM24, Olè (Tonto)

24/03/2018 - Catania (IT), Hangar 22 (Tonto)

13/03/2018 - Roma (IT), Monk (Workshop No Input)

15/9/2017 - Prato (IT), Centro Pecci per l'arte contemporanea (Ritual of Naught)

6/4/2017 - Bologna (IT), Conservatorio Martini (Ritual of Naught)

22/4/2016 - Roma (IT), Piazza Tevere (Young Composers Commission, Liquidi Volumi)

14/09/2014 - Marina di Massa (IT), Tago Fest (A.N.O.)

26/10/2012 - Firenze (IT), Viper Theater (Virgin Iris)

Full list: https://frazedde.eu/events

COLLABORATIONS

Accou Laposte, Agnese Banti, Alberto Tanese, Amaury Cambuzat, Andrea Marinelli, Arjen De Vreede, Clap! Clap!, Dario Fariello, Davide Bartolomei, Diego Castioni, Diego Manatrizio, Edward Williams, Emilio Bernè, Eric Arn, Frè Zocca (Lleroy), Frederik Fog Bruun, Giorgio Maniglia, Guðmundur Arnalds, Gürkan Baltacılar, Hate Limbs, Henrietta Muller, Ignacio Cordoba, Jacopo Mittino, John McCowen, Jonathan Uliel Saldanha, Kazehito Seki, Laura Agnusdei, Leonardo Melchionda, Lili Refrain, Lorena Isquierdo, Loris Cericola, Luigi Monteanni, Luis Sanz, Lukas Simonis, Mark Stewart, Magnús T. Eliassen, Marcela Lucateli, Maria Dybbroe, Miao Zhao, My Sweet Kalashnikov, Naresh Ràn, Nicola Amato, Nicola Tirabasso, Nicola Vinciguerra, Otto Horvath, Paola Paganhate, Paolo Gaibà Riva, Paolo Monti (The Star Pillow), Rea Dubach, Sara Persico, Simone Vassallo, So Beast, Sofia Sollo, Stefano Costanzo, Unnur Malin Sigurðardóttir, Uochi Toki, Utku Tavil.

CAREER

2007-2020 - Touring musician, freelance sound engineer, curator

Drummer, electronic musician, composer and improviser, has been a member of 17 projects/bands, released 6 solo albums, featured in 28 records and played 543 concerts in 17 countries, sound engineer, mix, mastering for 8 albums and more than 70 singles of different genres, live sound engineer for more than 100 shows. Curated and organized 34 editions of Discomfort Dispatch festival. To date, 386 artists, 27 venues and dozens of promoters in Italy, Iceland and Netherlands have been involved in the realization of Discomfort Dispatch events

2015–2017 – Participating and supporting the organization at MULTIDOM!, MULTIDOM! II and MULTIDOM!!! III by Multiversal: roaming festival for hard-listening non music) - https://multiversal.site/

2017–2022 – Founding and organizing Discomfort Dispatch concert series (free impro series for inclusion, hybridation, and experimentation) – https://frazedde.eu/discomfort-dispatch

2018-2022 - Teacher for several workshops and classes focused on various aspects of electronic and experimental music

DISCOGRAPHY (SELECTION)

As Tacet Tacet Tacet:

Embodiment short flm (and original soundtrack album) produced by Weird Tapes Rekords

Perpetual produced by Hysm!? and Eclectic Polpo records

As TONTO:

Excerpts #2 (Produced by Weird Tapes Rekords, Still Fucking Angry, Musica Per Organi Caldi, Narvalo Suoni, Insonnia Lunare Records)

Excerpts #4 (Produced by Edwood Records, Musica Per Organi Caldi, Bloody Sound Fucktory, Narvalo Suoni, OhDear Records, Koe Records, Rumori In Cantina, Still Fucking Angry, UR Suoni, Weird Tapes Rekords)

With Lampredonto (Lampreda + Tonto):

! Wasted ! (Produced by UR Suoni), with the participation of Mark Stewart (The Pop Group/Maffia), Peter Harris, Andrea Caprara, Unnur Malin, Jacopo Andreini, Jonathan Uliel Saladanha (HHY and the Macumbas), Patrick Dokter, HZHA, Michael Byrne, Polonius, Simone Brillarelli -

https://ur-suoni.bandcamp.com/album/wasted

Compilations:

Dawn after rain kept all misty beasts in elapsed neon tubes by Attenuation Circuit

Exotic ésotérique Vol 2 by Artetetra

Klaustrophobie by Klang, Roma

Full discography: https://frazedde.eu/releases

ADDITIONAL SKILLS/SIDE INTEREST

Wood and metal crafting and design, cutting and welding. 3d printing and modeling, coding for microprocessors, building techniques for percussive instruments, maintenance and repair for guitar and bass, analog circuit design and manufacturing.

Works portfolio: https://frazedde.eu/works

DRIVING LICENCE: B

SOFTWARES, PROGRAMMING LANGUAGES

Deep knowledge of digital audio environments, Max/Msp/Jitter, Pure Data. Elementary proficiencies in C++ and C Sound Experienced in audio-editing softwares: Reaper 7, Cubase 5, Pro Tools 10, Ableton Live 10, Audacity Elementary knowledge: AutoCAD, MeshMixer, Blender, TouchDesigner, PrusaSlicer, Ultimaker Cura, InkScape, Resolume Arena

SPOKEN LANGUAGES

Italian: Native Proficiency

English: Professional working proficiency

French: Elementary proficiency Spanish: Elementary proficiency Icelandic: Elementary proficiency Dutch: Elementary proficiency

Updated 17/8/2022